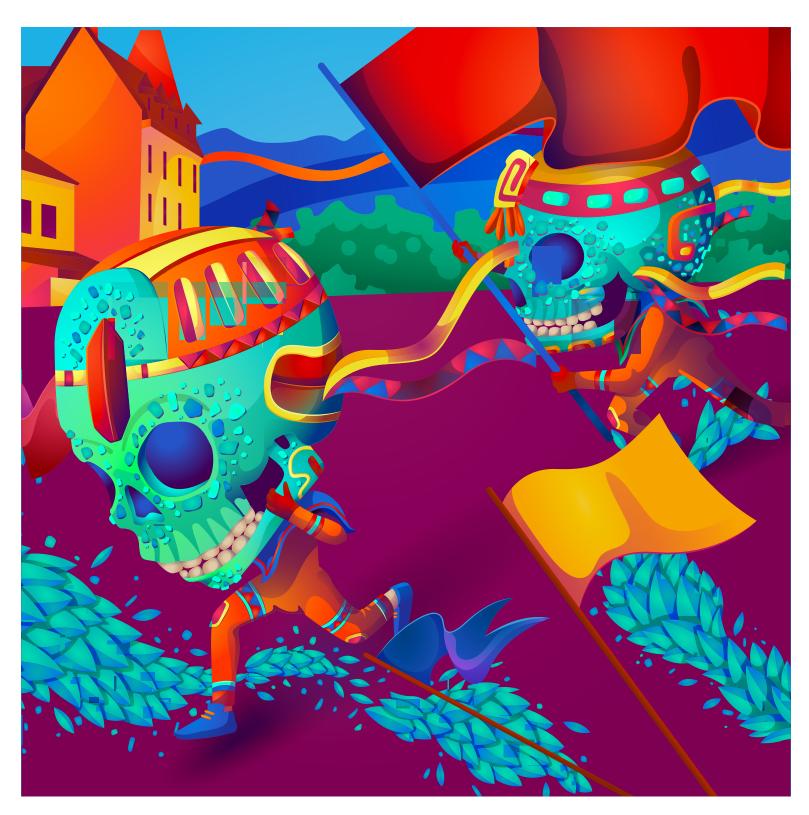


CARLOSKNO.COM



FESTIVAL CINEGRO - DIGITAL ILLUSTRATION 2023



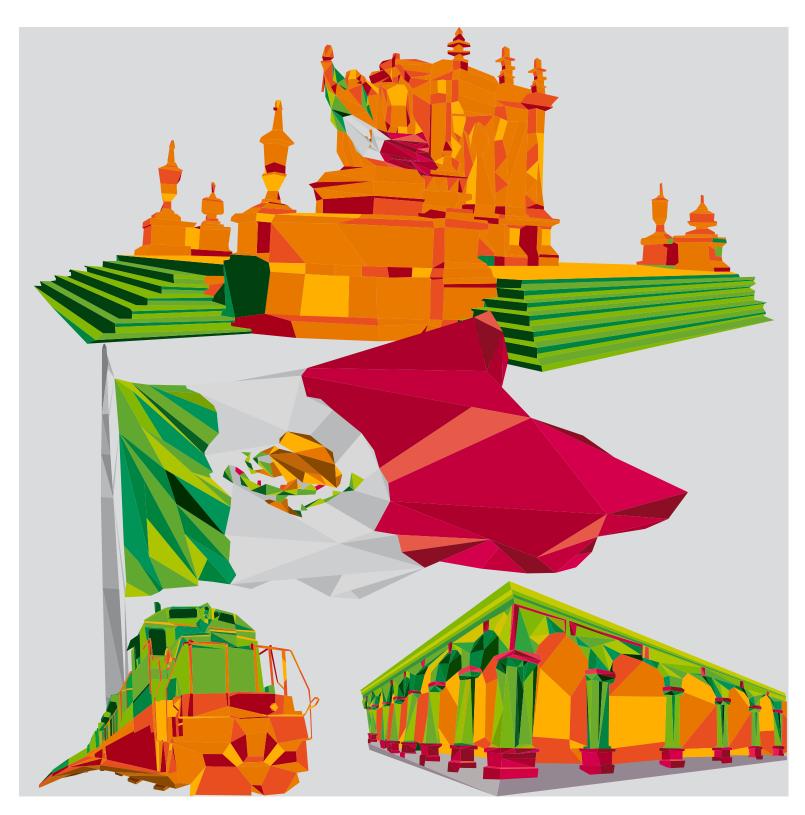
SHORTWAY 2021 - DIGITAL VECTOR ILLUSTRATION 2020 - CHICLOBITE STUDIO

PORTFOLIO



LA MERCA - DIGITAL VECTOR ILLUSTRATION
2019

CARLOS CANO PORTFOLIO



FERIA DE LA BANDERA - DIGITAL VECTOR ILLUSTRATION 2013



LA MERCA - DIGITAL VECTOR ILLUSTRATION
2019

CARLOS CANO PORTFOLIO



JAGUAR MASK - DIGITAL ILLUSTRATION 2019

PORTFOLIO





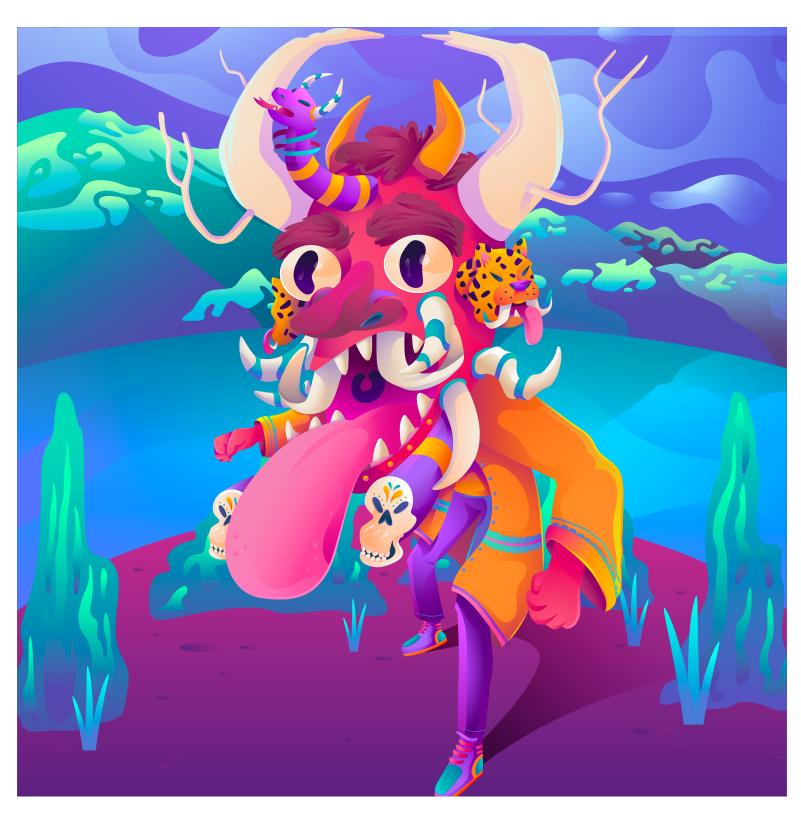


BANCO AZTECA CARD - DIGITAL VECTOR ILLUSTRATION
2020 - CHICLOBITE STUDIO



HOTEL RINCONADA - LOGO AND ILLUSTRATION 2017

CARLOS CANO ILLUSTRATION PORTFOLIO



SHORTWAY 2023 - DIGITAL VECTOR ILLUSTRATION 2022









































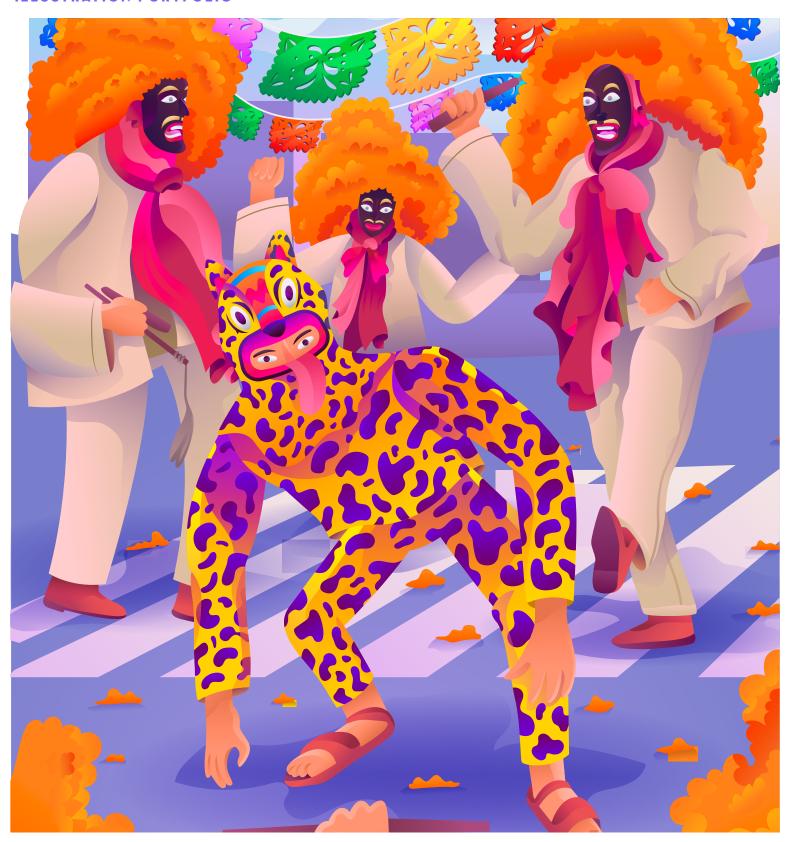












DANZA JAGUAR - DIGITAL VECTOR ILLUSTRATION 2022



CARLOS EMMANUEL CANO MORALES

DISEÑADOR/ILUSTRADOR











I am 37 years old (1985) and I am from the city of Iguala de la Independencia, Guerrero, Mexico, I have more than 15 years of experience working for Mexican and foreign companies, having collaborated with design studios, national and local companies in my state.

I like illustration and together with my friends we have created a collective of illustrators called Chiclobite!, with which we managed to do illustrations for Boktor Magazine (Belgium), Tweenbox (Mexico) and Shin Tanaka (Japan), Pixelatl (Mexico), Riot Games (U.S.A.), Grupo Expansión (Mexico) and Banco azteca (Mexico) to name a few.



Languages

Spanish - Native English - Fluent

Education

- · Degree in Graphic Design at "Universidad Internacional 2003-2007
- ·Master in Global Marketing at "Universidad Internacional" 2007-2009

Work experience

- · I am currently working with Pixelatl(https://pixelatl.com) designing and illustrating graphic material for the different events throughout the year
- · I worked for the Centro de Estudios Benemérito de las
- (http://www.beneméritoiguala.com.mx) and UBLA(http://www.ubla.com.mx) as a Graphic designer
- · I worked for Prepagalo.com (http://www.prepagalo.com) as a Graphic designer
- I worked for Reactivity Studio (http://www.reactivitystudio.com) as a Graphic designer

- I have collaborated with Shin Tanaka (http://shin.co.nr/) in the T-Boy Hoody project together with renowned brands such as Dolce & Gabbana and Adidas
- · As a Collaborator of the Dutch company R World Clothing in which I designed clothes and accessories for their 2007 winter collection
- Designer and illustrator for Diablo (http://www.diablofashion.com.mx)
- · Collaborator of the magazine "Locus Amoenus" of the State University of Morelos as Editorial Designer and Illustrator.





One of my main hobbies is illustrating, I have done it professionally for 8 years and I have been able to work with publishers that I admire as well as film directors such as Jorge Gutierrez (Book of life) and Carlos Lopez Estrada (Raya and the last dragon).

I really like technology and using it in new applications and I try to keep up with it.

You can see more of my work in my behance or my personal site: carloskno.com

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